

# Christopher Schmitz

Engineering Lead/Manager

## Personal Info

### Address

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### LinkedIn

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## Skills

Agile (Scrum/Kanban)



Code Review



Git



Java (Android)



Kotlin (Android)



Web Development (HTML / CSS / JS)



## Software

### Tala

[bit.ly/CS\\_TalaMX](http://bit.ly/CS_TalaMX) (Mexico)

[bit.ly/CS\\_TalaPH](http://bit.ly/CS_TalaPH) (Philippines)

[bit.ly/CS\\_TalaKE](http://bit.ly/CS_TalaKE) (Kenya)

[bit.ly/CS\\_TalaIN](http://bit.ly/CS_TalaIN) (India)

### Play Disney Parks - Android

[bit.ly/CS\\_Play](http://bit.ly/CS_Play)

Mobile industry expert with over **15 years** of experience as a **developer and engineering manager**. I've worked at numerous companies, big and small, learning the best strategies for success along the way. As a lead and manager I help my teams meet their full potential, with a focus on quality and stability, while achieving realistic milestones on time.

## Recent Experience

2019-06 -  
2021-12

### Senior Engineering Manager

*Tala*

- Coordinated work of 12+ Android developers from 6 countries across 5+ teams
- Provided organizational & technical guidance in development/maintenance of app with 15+ million installs across 4 countries (customized builds for each)
- Led initiatives to modularize large existing codebase, restructure feature release/feedback loop, unify all customization under new vendor

2017-08 -  
2019-06

### Lead Android Developer

*Walt Disney Attractions Technology*

- Led Android development from start to release of Play Disney Parks app
- Oversaw team 5-12 other developers, mostly contract remote developers
- Focused on app architecture, code quality, and complex development

2015-03 -  
2017-03

### Mobile Development Manager

*Defy Media*

- Oversaw engineering of 10 mobile and OTT apps across 4 platforms, totaling 5MM+ installs
- Worked with 3 local and 3 remote (Shanghai) developers
- Focused on structures and standards to facilitate quality, stability, & scalability

2012-07 -  
2017-03

### Lead Android/Roku Developer

*Defy Media*

- Built 3 Android apps and 2 Roku apps from the ground up
- Mentored multiple developers to senior/lead experience levels
- Built custom BrightScript (Roku) framework for advanced custom UI

## Education

2006-06

### Bachelor of Information and Computer Science

*University of California, Irvine*

- Specialization in Artificial Intelligence
- President of Video Game Development Club

## Interests

Toastmaster @ Club 147 since 2017 – VP of PR for 1 year term

Hobbyist 3D printer – design (Fusion 360) and print using a RepRap based printer

Some projects with Arduino

Former musician and music instructor – over a decade playing saxophone